Master Blasters Competition ~ Gala Day 1 - 2021

TIME	TEAM	SCORE	٧	TEAM	SCORE	UMPIRE	FIELD
GAME 1	RHSS QC umpire		٧	Runcorn QC umpire		QC	1
9:50 –	Robertson *		٧	Algester		Rob	2
10:40	Calamvale A		٧	Runcorn A *		Run A	3
	Calamvale B *		٧	Runcorn B		Cal B	4
	BCC *		٧	Sunnybank Hills		BCC	5
	Algester *		٧	Stretton		Alg	6
	Warrigal Road QC		٧	Yeronga QC umpire		QC	7
	Yeronga girls *	FRIENDLY	V	Yeronga 6B	FRIENDLY	Yer	8
	RHSS *		V	Robertson		RHSS	9
	Calamvale		V	Warrigal Road		WRSS	10
GAME 2	RHSS		٧	Robertson *		Rob	1
10:50-	Yeronga 6B QC ump		V	Runcorn QC umpire		QC	2
11:40	Calamvale B		٧	Runcorn A *		Run A	3
1	Calamvale A *		٧	Runcorn B		Cal A	4
	Algester QC umpire		٧	Sunnybank Hills QC ump		QC	5
	Yeronga *		٧	Stretton		Yer	6
	Warrigal Road		٧	BCC *		BCC	7
	Calamvale girls	FRIENDLY	٧	Algester *	FRIENDLY	Alg	8
	RHSS *		٧	Yeronga		RHSS	9
	Warrigal Road *		V	Robertson		WRSS	10
LUNCH BREAK							
GAME 3	RHSS *		V	Yeronga 6B		RHSS	1
12:00-	Algester *		V	Robertson		Alg	2
12:50	Sunnybank Hills *		٧	Runcorn A		SHSS	3
	Stretton *		٧	Runcorn B		Stretton	4
	Calamvale B QC		٧	Yeronga QC umpire		QC	5
	Calamvale A		V	BCC *		BCC	6
	Warrigal Road *		٧	Algester		WRSS	7
	Warrigal Road girls	FRIENDLY	V	Runcorn *	FRIENDLY	Runcorn	8
	RHSS QC umpire		V	Calamvale QC umpire		QC	9
	Robertson *		V	Yeronga		Rob	10
GAME 4	RHSS *		V	Algester		RHSS	1
1:00 -	Runcorn *		V	Yeronga 6B		Runcorn	2
1:50	Stretton *		V	Runcorn A		Stretton	3
	Sunnybank Hills *		V	Runcorn B		SHSS	4
	Calamvale B		V	BCC *		BCC	5
	Calamvale A QC		V	Warrigal Road QC ump		QC	6
	Algester *	EDIENDIA	V	Yeronga	EDIENDIA	Alg	7
	Robertson girls	FRIENDLY	V	Robertson *	FRIENDLY	Rob	8
	RHSS		V	Warrigal Road * Calamvale QC umpire		WRSS QC	9 10
Yeronga QC umpire V Calamvale QC umpire QC 10							
PLEASE HAND IN YOUR RECORDED SCORE SHEETS (NEXT TO CANTEEN) BY 2PM EACH GALA DAY							
QC Qld Cricket Official to Umpire/Score Girls Blast Yr 5 Boys Blast							
* Teacher to Umpire/Score Yr 6 Boys Blast							

Summary of Master Blasters Rules

- 8 overs should be bowled in as close to 25 mins as possible
- Total game time is approximately 50 mins 16 overs per game
- Pitch length 15 -18 m
- Boundaries approx. 35 m
- Each team has 10 mins between games to move to the next field in preparation for the next game. There is a 30 min lunch break.
- Protective equipment is not mandatory. The wicket keeper shouldn't field closer than 2m back from the stumps
- Fielders must not be closer than 10m from the batter. There must be at least 3 fielders on each side of the wicket for all deliveries.
- The BATTING pair bat for two overs, regardless of whether or not they get 'out'. If they get 'out', 5 bonus runs are added to the opposing team's score. The next batting pair must be ready to bat immediately following the previous pair's innings.
- Batters can be given out in the following ways: bowled, caught, run out, stumped and hit wicket. No LBW.
- Batters swap ends at the end of each over and after a wicket. If the batter fails to hit
 consecutive balls in one over, they can hit off the tee after the second delivery and
 must run. This allows both batters an opportunity to score runs. If the bowler bowls
 a wide or no ball, the batter is also allowed a hit off the tee.
- DOUBLE ZONE If a ball is hit into the double zone (the area behind the bowlers end stumps) all runs are doubled.
- Eight players <u>must</u> BOWL and keep wicket for one over each (there is no designated wicket keeper). Wides and no-balls are not re-bowled. At the end of each over, the team rotates one position clockwise. Eg. Bowler → Mid Off → Cover → Point → Wicket Keeper → Long Stop → Square Leg → Mid Wicket → Mid On
- Bowlers are limited to a short run up (max. 10m) and must all bowl from the same end.
- Any extra players may come on to the field, as part of the rotation, but only 8 fielders may be on the field at any one time.
- <u>Umpiring/Scoring</u> On the draw, the school with the asterisk is responsible for overall supervision and scoring. Qld cricket development officers will be there to give you a hand. The games that are highlighted in yellow, will be exclusively run by development officers, as team coaches may be with their other team.
- PLEASE HAND IN YOUR SCORE SHEETS AFTER EACH GAME (NEXT TO CANTEEN).