



THE ARTS NEWSLETTER

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The ARTS at Runcorn Heights State School

RUNCHIE ARTS will be taught for one hour each week with a specialist Junior ARTS teacher for Prep-1 and Senior ARTS teacher Years 2-6, to engage, inspire and enrich, every student. Designed to excite student's imagination and encourage them to reach their creative and expressive potential, RUNCHIE ARTS is created to challenge, provoke responses and develop the knowledge of self, communities, world cultures and histories.

Curriculum focus

In 2025, Senior Arts students will take part in a combined learning program, studying 2-3 Arts subjects each semester as part of one unit. In both Terms 1 and 2, students will explore Dance, Visual Arts, and Media Arts.

Term 1 will focus on building skills, growing an understanding of key concepts, and exploring different types of artworks through hands-on activities. In Term 2, students will have the chance to demonstrate what they've learned through projects and performances.

	Content	Assessment
Year 2	Pitter Patterns Students in Year 2 will complete a unit focused on patterns, exploring them through dance, art, and media technologies. As they develop their artistic vocabulary, students will gain the ability to discuss the artworks and dances they create, view, and experience. Using a range of mediums, they will independently and collaboratively create patterns, enhancing their understanding of creativity and imagination in art.	Students will be assessed on their ability to describe and understand the creation and presentation of artworks, as well as their use of techniques to express ideas, observations, and imagination. In dance, they will describe the effect of dance elements and understand where and why people dance, while creating and performing sequences that demonstrate fundamental skills and safe practice. Additionally, students will be assessed on their ability to make and share media artworks, using composition, sound, story principles, and technologies.
Year 3 & 4	Making Moves In this unit, students will explore the meaning of movement in art, dance, and media. Using various art and dance techniques, they will create movement through dance, explore the illusion of movement in artworks, and design art through physical movement. Students will compare artworks from different mediums to identify similarities and differences in movement, while developing the language to discuss art using the elements of art, dance, and media.	Students will be assessed on their ability to describe and compare artworks and dances, discussing how visual conventions and dance elements are used and organized based on purpose. They will demonstrate how they communicate ideas through various techniques and processes in both visual arts and dance. Additionally, students will structure movements into dance sequences to convey a story or mood and showcase control, accuracy, projection, and focus in their performances. In media arts, they will use story principles, time, space, and technologies to create and share artworks that effectively communicate ideas to an audience.
Year 5 & 6	It's Still Art In this unit, students will explore the meaning of stillness in dance, visual arts, and media arts. By experimenting with various art techniques, dance styles, and media representations, they will develop skills in creating and responding to art. This unit will also expand their vocabulary for discussing all forms of art and provide opportunities for students to create their own artworks, integrating their knowledge of the elements from each subject area.	Students will be assessed on their ability to represent ideas in artworks influenced by different cultures, times, and places, using visual conventions and techniques to express personal views. They will also demonstrate how they communicate meaning in dance through elements, choreographic devices, and performance skills, while exploring cultural influences. Additionally, students will create media artworks for specific audiences, applying story principles to shape points of view, genre conventions, movement, and lighting.