



Teacher: Jason Look

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### Points of interest

- 05 May – Labour Day Public Holiday
- 07 May – Mother’s Day Stall
- 09 May - Student Council Free Dress gold coin
- 09 May - Mother’s Day pop-up stall
- 13 June - Student Council dress up day- gold coin
- 24 June - P-2 Bravehearts Incursion
- 25 June - Reports available QParents
- 26 June - Under 8s Day
- 26 June - Report Cards will be emailed.

**Assembly** Mondays at 1:30pm in the hall. Please check the school newsletter for dates.

### Specialist Lessons

HASS is on Monday at 09:30am  
 P.E. is on Tuesday at 08:30am  
 Science is on Wednesday at 08:30am  
 The Arts is on Friday at 11:55am

Library borrowing time is on Thursday at 09:00am. Please bring a library bag to take home a book.

Home Reader Folders are due back Fridays.

### **Curriculum focus – what we will be working on in class this term**

	<b>Content</b>	<b>Assessment</b>
English	In this unit students listen to, view and read a variety of informative texts. They will record key information about animals using an Information Report structure. Students will use topic specific language to write an informative text.	Students will create a written and multimodal informative text on an Australian animal. Students will learn note taking skills and create an information report. They will be required to link and sequence ideas to inform an audience. They will use language features such as noun groups and use vocabulary that is informative, descriptive and scientific to add detail about their animal. Students will write both simple and compound sentences. They will use conjunctions to form a compound sentence. Students will use correct punctuation including capital letters for titles and use commas to separate items in lists.
Maths	<p><b>Number:</b> In this unit students will partition, rearrange, regroup and rename two and three-digit numbers using standard and non-standard groupings; recognise the role of a zero digit in place value notation. Add and subtract one and two-digit numbers, representing problems using number sentences, and solve using part-part-whole reasoning and a variety of calculation strategies. Use mathematical modelling to solve practical problems involving additive and multiplicative situations, including money transactions; represent situations and choose calculation strategies; interpret and communicate solutions in terms of the situation.</p> <p><b>Measurement:</b> In this unit students will identify the date and determine the number of days between events using calendars. Students will read time and represent time on an analogue and digital clock.</p> <p>Recognise and read the time represented on an analogue and digital clock to the hour, half-hour and quarter-hour.</p>	<p>Students will Apply knowledge of place value to partition, rearrange and rename two- and three-digit numbers in terms of their parts, and regroup partitioned numbers to assist in calculations. They use mathematical modelling to solve practical additive problems, including money transactions, representing the situation and choosing calculation strategies.</p> <p>Students will determine the number of days between events using a calendar and read time on an analogue and digital clock to the hour, half hour and quarter hour.</p>

	<b>Content</b>	<b>Assessment</b>
Health	Students will learn how to become safe and responsible digital citizens by only sharing personal information with people they trust and keeping their computers safe. They will also learn about the importance of seeking guidance from a trusted adult when they feel unsafe or uneasy online or if they experience cyberbullying.	Students select and apply strategies to keep them safe online and ask for help with online problems.
Technology	In this unit students will explore and use a range of digital systems including peripheral devices. Students will learn and apply digital technology knowledge and skills through guided play and tasks throughout the semester.	Students will identify common digital systems and explain their purpose. Students collect, sort and organise data. Students plan a route to program a robot to follow a path.